

# SECURITY AUDIT REPORT

for

# WarpGate FUN

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# 1 Introduction

Given the opportunity to review the design document and related smart contract source code of the WarpGate FUN contract, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts can be further improved due to the presence of several issues related to either security or performance. This document outlines our audit results.

#### 1.1 About WarpGate FUN

WarpGate FUN is a platform for people to launch tokens on Aptos. The contracts support users to create and trade tokens instantly. Once the bonding process ends, liquidity will be added to liquidSwap by the protocol admin. The basic information of audited contracts is as follows:

ltem	Description
Name	WarpGate
Туре	Aptos
Language	Move
Audit Method	Whitebox
Latest Audit Report	December 8, 2024

Table 1.1: Basic Information of WarpGate FUN

In the following, we show the Git repository of reviewed files and the commit hash value used in this audit.

• https://github.com/hatchy-fun/hatchy.fun-aptos-contract.git (1e017ed)

And here is the commit ID after all fixes for the issues found in the audit have been checked in:

• <u>https://github.com/hatchy-fun/hatchy.fun-aptos-contract.git</u> (TBD)

## 1.2 About PeckShield

PeckShield Inc. [7] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (https://t.me/peckshield), Twitter (http://twitter.com/peckshield), or Email (contact@peckshield.com).



Table 1.2: Vulnerability Severity Classification

#### 1.3 Methodology

To standardize the evaluation, we define the following terminology based on OWASP Risk Rating Methodology [6]:

- Likelihood represents how likely a particular vulnerability is to be uncovered and exploited in the wild;
- Impact measures the technical loss and business damage of a successful attack;
- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact, and can be accordingly classified into four categories, i.e., *Critical*, *High*, *Medium*, *Low* shown in Table 1.2.

To evaluate the risk, we go through a list of check items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would

Category	Check Item		
	Constructor Mismatch		
	Ownership Takeover		
	Redundant Fallback Function		
	Overflows & Underflows		
	Reentrancy		
	Money-Giving Bug		
	Blackhole		
	Unauthorized Self-Destruct		
Basic Coding Bugs	Revert DoS		
Dasic County Dugs	Unchecked External Call		
	Gasless Send		
	Send Instead Of Transfer		
	Costly Loop		
	(Unsafe) Use Of Untrusted Libraries		
	(Unsafe) Use Of Predictable Variables		
	Transaction Ordering Dependence		
	Deprecated Uses		
Semantic Consistency Checks	Semantic Consistency Checks		
	Business Logics Review		
	Functionality Checks		
	Authentication Management		
	Access Control & Authorization		
	Oracle Security		
Advanced DeEi Scrutiny	Digital Asset Escrow		
Advanced Der i Scrutiny	Kill-Switch Mechanism		
	Operation Trails & Event Generation		
	ERC20 Idiosyncrasies Handling		
	Frontend-Contract Integration		
	Deployment Consistency		
	Holistic Risk Management		
	Avoiding Use of Variadic Byte Array		
	Using Fixed Compiler Version		
Additional Recommendations	Making Visibility Level Explicit		
	Making Type Inference Explicit		
	Adhering To Function Declaration Strictly		
	Following Other Best Practices		

Table 1.3:	The Full	List of	Check	ltems
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additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- <u>Basic Coding Bugs</u>: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- <u>Semantic Consistency Checks</u>: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- <u>Advanced DeFi Scrutiny</u>: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [5], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings. Moreover, in case there is an issue that may affect an active protocol that has been deployed, the public version of this report may omit such issue, but will be amended with full details right after the affected protocol is upgraded with respective fixes.

#### 1.4 Disclaimer

Note that this security audit is not designed to replace functional tests required before any software release, and does not give any warranties on finding all possible security issues of the given smart contract(s) or blockchain software, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit-based assessment cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.

Category	Summary		
Configuration	Weaknesses in this category are typically introduced during		
	the configuration of the software.		
Data Processing Issues	Weaknesses in this category are typically found in functional-		
	ity that processes data.		
Numeric Errors	Weaknesses in this category are related to improper calcula-		
	tion or conversion of numbers.		
Security Features	Weaknesses in this category are concerned with topics like		
	authentication, access control, confidentiality, cryptography,		
	and privilege management. (Software security is not security		
<b></b>	software.)		
Time and State	Weaknesses in this category are related to the improper man-		
	agement of time and state in an environment that supports		
	sustance processes or threads		
Error Conditions	Weaknesses in this estagony include weaknesses that accur if		
Return Values	a function does not generate the correct return/status code		
Status Codes	or if the application does not handle all possible return/status		
Status Codes	codes that could be generated by a function		
Resource Management	Weaknesses in this category are related to improper manage-		
	ment of system resources.		
Behavioral Issues	Weaknesses in this category are related to unexpected behav-		
	iors from code that an application uses.		
Business Logics	Weaknesses in this category identify some of the underlying		
	problems that commonly allow attackers to manipulate the		
	business logic of an application. Errors in business logic can		
	be devastating to an entire application.		
Initialization and Cleanup	Weaknesses in this category occur in behaviors that are used		
	for initialization and breakdown.		
Arguments and Parameters	Weaknesses in this category are related to improper use of		
	arguments or parameters within function calls.		
Expression Issues	Weaknesses in this category are related to incorrectly written		
	expressions within code.		
Coding Practices	Weaknesses in this category are related to coding practices		
	that are deemed unsate and increase the chances that an ex-		
	ploitable vulnerability will be present in the application. They		
	may not directly introduce a vulnerability, but indicate the		
	product has not been carefully developed or maintained.		

# 2 Findings

#### 2.1 Summary

Here is a summary of our findings after analyzing the Hatchy.fun implementations. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

Severity	# of Findings		
Critical	)		
High	)		
Medium			
Low	2		
Total	j l		

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple contracts. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

#### 2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 4 medium-severity vulnerabilities, and 2 low-severity vulnerabilities.

ID	Severity	Title	Category	Status
PVE-001	Medium	Possible Pool Creation Failure in cre-	Business Logic	TBD
		atePool()		
PVE-002	Low	Revisited Function Visibility	Business Logic	TBD
PVE-003	Medium	Lack of Coin Type Validation in mint()	Business Logic	TBD
PVE-004	Low	Suggested fee_address Validation in	Business Logic	TBD
		register_pool()		
PVE-005	Medium	Lack of external Function for with-	Business Logic	TBD
		draw_fee		
PVE-006	Medium	Trust Issue of Admin Keys	Security Features	TBD

Table 2.1: Key Audit Findings

Beside the identified issues, we emphasize that for any user-facing applications and services, it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms should kick in at the very moment when the contracts are being deployed on mainnet. Please refer to Section 3 for details.

# 3 Detailed Results

#### 3.1 Possible Pool Creation Failure in createPool()

- ID: PVE-001
- Severity: Medium
- Likelihood: Medium
- Impact: Medium

- Target: createPool()
- Category: Business Logic [4]
- CWE subcategory: CWE-837 [2]

#### Description

In WarpGate FUN, create\_pool() function is used to register pool and add initial liquidity. During this process, the consistency of the token type order must be ensured. In the process of examining the related pool creation logic, we notice the token type order validation can be improved.

In the following, we show the code snippet of the related create\_pool() and register\_pool() functions. In register\_pool(), the token type order may be adjusted to specific order i.e., <AptosCoin , CoinType> (line 85). However, the add\_liquidity function does not perform any such adjustment. It directly attempts to add liquidity using the token order <CoinType, AptosCoin> (line 39). This mismatch can cause the entire create\_pool operation to fail. Therefore, the consistency of the token type order must be ensured.

```
32
       public entry fun createPool<CoinType>(sender: &signer) acquires Config {
33
           let sender_addr = signer::address_of(sender);
34
            assert!(exists<Config>(sender_addr), ERR_NO_CONFIG);
35
            let config = borrow_global_mut<Config>(sender_addr);
36
37
            // init(sender);
38
            interface::register_pool<CoinType, AptosCoin>(sender);
39
            interface::add_liquidity<CoinType, AptosCoin>(sender,
                config.total_supply, config.total_supply,
40
41
                0, 0
42
           );
43
```

Listing 3.1: create\_pool()

```
80
        public fun register_pool<X, Y>(account: &signer) {
81
            assert!(coin::is_coin_initialized <X>(), ERR_NOT_COIN);
82
            assert!(coin::is_coin_initialized <Y>(), ERR_NOT_COIN);
83
84
            create_state <X>(account);
85
            if (is_order<X, Y>()) {
86
                implements::register_pool<X, Y>(account);
87
            } else {
88
                implements::register_pool <Y, X>(account);
89
            };
90
```



**Recommendation** The consistency of the token type order must be ensured in above mentioned functions.

Status TBD

## 3.2 Revisited Function Visibility

- ID: PVE-002
- Severity: Low
- Likelihood: Low
- Impact: Low

- Target: set\_state()
- Category: Business Logic [4]
- CWE subcategory: CWE-837 [2]

#### Description

In Hatchy.fun, set\_state() function is used for changing the token reserve. By design, it is invoked by other functions when the token reserve changed i.e. buy\_token().

However, it comes to our attention that the function is permissionless and the visibility is public, which means it can be invoked by anyone to set the token reserve. To elaborate, we show below the related code snippet with the set\_state() function (line 100).

```
100
        public fun set_state<CoinType>() acquires PoolState, Config {
101
            let coin_addr = coin_address<CoinType>();
102
             let state = borrow_global_mut<PoolState<CoinType>>(coin_addr);
103
             let config = borrow_global_mut<Config>(@PumpDeployer);
104
             if (is_order<CoinType, AptosCoin>()) {
105
106
                 let (reserve_x, reserve_y) = implements::get_reserves_size<CoinType,</pre>
                     AptosCoin>();
                 reserve_x = reserve_x/* - config.liquidswap_token_value */;
107
                 reserve_y = reserve_y + config.virtual_apt_value;
108
109
                 state.reserve_x = reserve_x;
```

```
110
                 state.reserve_y = reserve_y;
111
             } else {
112
                 let (reserve_y, reserve_x) = implements::get_reserves_size<AptosCoin,</pre>
                      CoinType >();
113
                 reserve_x = reserve_x/* - config.liquidswap_token_value */;
114
                 reserve_y = reserve_y + config.virtual_apt_value;
115
                 state.reserve_x = reserve_x;
116
                 state.reserve_y = reserve_y;
117
             };
118
```

Listing 3.3: set\_state()

Recommendation Change the visibility of above-mentioned routine.

Status TBD

#### 3.3 Lack of Coin Type Validation in mint()

- ID: PVE-003
- Severity: Medium
- Likelihood: Medium
- Impact: Medium

- Target: mint()
- Category: Business Logic [4]
- CWE subcategory: CWE-837 [2]

#### Description

As mentioned in Section 3.1, The consistency of the token type order in the pool must be ensured. In the process of examining the related mint logic, we notice the implementation can be improved to better validate the token type.

In the following, we show the code snippet of the related mint() routine. It assumes that the token type of coin\_y is Aptos, and add virtual\_apt\_value directly (line 190). Therefore, it may lead to incorrect calculations.

```
180
        public(friend) fun mint<X, Y>(
181
            coin_x: Coin<X>,
182
            coin_y: Coin<Y>,
        ): Coin<LP<X, Y>> acquires LiquidityPool, Config {
183
184
            let pool_address = pool_address();
185
             assert!(exists<LiquidityPool<X, Y>>(pool_address), ERR_POOL_DOES_NOT_EXIST);
186
187
            let config = borrow_global_mut <Config >(@PumpDeployer);
188
            let x_provided_val = coin::value<%>(&coin_x);
189
190
             let y_provided_val = coin::value<Y>(&coin_y) + config.virtual_apt_value;
191
```

```
192
             let lp_coins_total = option::extract(&mut coin::supply<LP<X, Y>>());
193
             let provided_liq = if (0 == lp_coins_total) {
194
                 let initial_liq = math::sqrt(x_provided_val) * math::sqrt(y_provided_val);
195
                 assert!(initial_liq > MINIMAL_LIQUIDITY, ERR_LIQUID_NOT_ENOUGH);
196
                 initial_liq - MINIMAL_LIQUIDITY
197
             } else {
198
                 let (reserve_x, reserve_y) = get_reserves_size<X, Y>();
199
                 let x_liq = (lp_coins_total as u128) * (x_provided_val as u128) / (reserve_x
                      as u128);
200
                 let y_liq = (lp_coins_total as u128) * (y_provided_val as u128) / (reserve_y
                      as u128);
201
                 if (x_liq < y_liq) {</pre>
202
                     assert!(x_liq < (U64_MAX as u128), ERR_UINT_OVERFLOW);</pre>
203
                     (x_liq as u64)
204
                 } else {
205
                     assert!(y_liq < (U64_MAX as u128), ERR_UINT_OVERFLOW);</pre>
206
                     (y_liq as u64)
207
                 }
208
             };
209
210
             let pool = borrow_global_mut<LiquidityPool<X, Y>>(pool_address);
211
             coin::merge(&mut pool.coin_x, coin_x);
212
             coin::merge(&mut pool.coin_y, coin_y);
213
214
             // assert!(coin::value(&pool.coin_x) < MAX_POOL_VALUE, ERR_POOL_FULL);</pre>
215
             assert!(coin::value(&pool.coin_y) < MAX_POOL_VALUE, ERR_POOL_FULL);</pre>
216
217
             event::added_event<X, Y>(pool_address, x_provided_val, y_provided_val,
                 provided_liq);
218
             update_oracle<X, Y>(pool_address, pool);
219
220
             let lp_coins = coin::mint<LP<X, Y>>(provided_liq, &pool.lp_mint_cap);
221
222
             lp_coins
223
         3
```

Listing 3.4: mint()

**Recommendation** Validate the token type in mint() function.

Status TBD

#### 3.4 Suggested fee address Validation in register pool()

- ID: PVE-004
- Severity: Low
- Likelihood: Low
- Impact: Low

- Target: register\_pool()
- Category: Business Logic [4]
- CWE subcategory: CWE-837 [2]

#### Description

In the Aptos chain, there is a design principle that requires a user to proactively register to receive a token before the user can receive the token. While reviewing the register\_pool() related logic, we notice the token register logic can be improved.

To elaborate, we show below the related code snippet of the register\_pool() routine. The routine attempts to register tokens X and Y for the fee\_address using the fee\_account (line 256). However, since the fee\_address and fee\_account could belong to different entities, this registration may not correct.

```
240
        public(friend) fun register_pool<X, Y>(
241
             account: &signer
242
        ) acquires Config {
243
            let pool_account = pool_account();
             let pool_address = signer::address_of(&pool_account);
244
245
             let fee_account = fee_account();
246
             let fee_address = beneficiary();
247
248
             assert!(!exists<LiquidityPool<X, Y>>(pool_address), ERR_POOL_EXISTS_FOR_PAIR);
249
250
             let (lp_name, lp_symbol) = generate_lp_name_and_symbol <X, Y>();
251
252
             let (lp_burn_cap, lp_freeze_cap, lp_mint_cap) =
253
                 coin::initialize<LP<X, Y>>(&pool_account, lp_name, lp_symbol, 8, true);
254
             coin::destroy_freeze_cap(lp_freeze_cap);
255
256
             if (!coin::is_account_registered <X>(fee_address)) {
257
                 coin::register<X>(&fee_account)
258
             };
259
260
             if (!coin::is_account_registered<Y>(fee_address)) {
261
                 coin::register<Y>(&fee_account)
262
             };
263
264
             let pool = LiquidityPool<X, Y> {
265
                 coin_x: coin::zero<X>(),
266
                 coin_y: coin::zero<Y>(),
267
                 timestamp: 0,
268
                 x_cumulative: 0,
```

```
269 y_cumulative: 0,
270 lp_mint_cap,
271 lp_burn_cap,
272 };
273 move_to(&pool_account, pool);
274
275 event::created_event<X, Y>(pool_address, signer::address_of(account));
276 }
```

Listing 3.5: register\_pool()

Recommendation Validate the fee\_address and fee\_account are same entities.

Status TBD

#### 3.5 Lack of external Function for withdraw fee

- ID: PVE-005
- Severity: Medium
- Likelihood: Medium
- Impact: Medium

- Target: withdraw\_fee()
- Category: Business Logic [4]
- CWE subcategory: CWE-837 [2]

#### Description

In WarpGate FUN, the withdraw\_fee() function is intended to withdraw the protocol's fees, but its visibility is set to friend, which means it can only be called by other functions within the same module or from friend modules. However, there is currently no function that calls it.

To elaborate, we show below the related code snippet of the withdraw\_fee() routine. It is inaccessible to external entities that might need to trigger fee withdrawals (line 320). Therefore, we recommend an entry function should be implemented that can call the withdraw\_fee() routine, providing external access while maintaining proper control over the fee withdrawal process.

```
public(friend) fun withdraw_fee<Coin>(
320
321
        account: address
322
    ) acquires Config {
323
        let fee_account = fee_account();
324
        let fee_address = signer::address_of(&fee_account);
325
326
        let total = coin::balance<Coin>(fee_address);
327
        coin::transfer<Coin>(&fee_account, account, total);
328
329
        event::withdrew_event<Coin>(pool_address(), total)
330 }
```

Listing 3.6: withdraw\_fee()

**Recommendation** Add an entry function for the withdraw\_fee() while maintaining proper control.

Status TBD

#### 3.6 Trust Issue of Admin Keys

- ID: PVE-006
- Severity: Medium
- Likelihood: Low
- Impact: High

- Target: Multiple contracts
- Category: Security Features [3]
- CWE subcategory: CWE-287 [1]

#### Description

In WarpGate FUN, there is a privileged account, i.e., @PumpDeployer. This account plays a critical role in governing and regulating the system-wide operations (e.g., create configuration, add liquidity etc.). Our analysis shows that this privileged account needs to be scrutinized. In the following, we use the setParams() handler as an example and show the representative functions potentially affected by the privileges of the @PumpDeployer account.

```
400
        public entry fun setParams(sender: &signer, feeRecipient: address, feeBasisPoints:
             u64,
401
                 comp_real_apt_amount: u64, comp_fee_apt_amount: u64, comp_self_apt_amount:
                     u64,
402
                 virtual_apt_value: u64, liquidswap_token_value: u64, total_supply: u64)
                     acquires Config {
403
404
             let sender_addr = signer::address_of(sender);
405
             // check if sender is admin
406
             assert!(sender_addr == @PumpDeployer, ERR_SENDER_NOT_ADMIN);
407
408
             interface::update_swap(sender, feeRecipient, feeBasisPoints, virtual_apt_value,
                 liquidswap_token_value);
409
410
             // update config
411
             assert!(exists<Config>(sender_addr), ERR_NO_CONFIG);
412
             let config = borrow_global_mut<Config>(sender_addr);
413
             config.total_supply = total_supply;
414
             config.liquidswap_tokens = liquidswap_token_value;
415
             config.virtual_apt_value = virtual_apt_value;
416
             config.comp_real_apt_amount = comp_real_apt_amount;
417
             config.comp_fee_apt_amount = comp_fee_apt_amount;
418
             config.comp_self_apt_amount = comp_self_apt_amount;
419
```

Listing 3.7: setParams()

We understand the need of the privileged functions for proper WarpGate FUN operations, but at the same time the extra power to the @PumpDeployer may also be a counter-party risk to the WarpGate FUN contract users. Therefore, we list this concern as an issue here from the audit perspective and highly recommend making these privileges explicit or raising necessary awareness among protocol users.

**Recommendation** Make the list of extra privileges granted to WarpGate FUN explicit to WarpGate FUN contract users.

Status TBD



# 4 Conclusion

In this audit, we have analyzed the design and implementation of the Hatchy.fun Aptos protocol, which allows users to to launch tokens on Aptos. The contracts support users to create and trade tokens instantly. Once the bonding process ends, liquidity will be added to liquidSwap by the protocol admin. The current code base is well structured and neatly organized. Those identified issues are promptly confirmed and addressed.

Meanwhile, we need to emphasize that smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.



# References

- [1] MITRE. CWE-287: Improper Authentication. https://cwe.mitre.org/data/definitions/287.html.
- [2] MITRE. CWE-837: Improper Enforcement of a Single, Unique Action. https://cwe.mitre.org/ data/definitions/837.html.
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